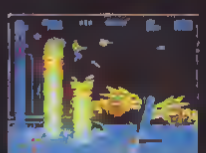
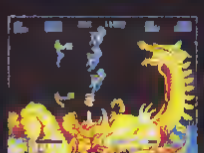
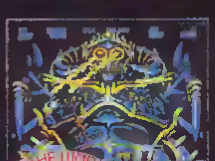
CAPCOM

NEW TECHNOLOGY



The new Capcom technology which took 2 years to develop and 5 million dollars, is the most advanced computer board for games in the industry. The capacity of the memory is so large that it can store 25 minutes of film and play it back - It uses a 3 x 68000 microprocesser plus a 280 for sound and also 8039 for the special effects. It has the capacity of 4 megabytes on moving objects. It uses 3 high speed crystals and 16 x 256 RAMS.
This will enable the player to experiment with effects never seen before.

FIRST CAPCOM PCB ON NEW TECHNOLOGY.
UNBELIEVABLE GRAPHIC EFFECTS FROM

ELECTROCOIN

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